

ROLL ME AWAY

Words and Music by
BOB SEGER

Moderately bright

mp
R.H.

C Dm7/C C

F/C C Dm7/C

C F/C C

Dm7/C C F/C

Took a look down a
west-bound road. _ Right a - way _ I made my choice. _



Head-ed out to my big two - wheel - er. I was tired of my — own voice. —



Took a bead on the north - ern plains — and just rolled —



— that pow - er on.



Twelve hours out of Mack-i-naw Cit-y, — stopped in a bar —
 Stood a-lone on a moun - tain - top — star-in' out —

C F/C C

to have a brew. —
at the Great Di - vide.

Met a girl and we
I could go east,

Dm7/C C F/C

had a few drinks and I told her what I'd de - cid - ed to do. —
I could go west. — It was all up to me to de - cide. —

G F/G C

She looked out the win - dow a long, long mo - ment, then she looked in -
Just then — I saw a young hawk fly - in' and my soul be -

F C/E G

to my eyes. — She did - n't have to
gan to rise. — And pret - ty

say a thing. soon

I knew what she was think - in'.
my heart was sing - in'.

cresc.

C

F/C

C

Roll, _____ roll me a-way. Won't you roll me a - way__ to - night?
Roll, _____ roll me a - way. I'm gon - na roll me a - way__ to - night.

f

F/C

C

F/C

I too am lost. I feel dou - ble - crossed. _ And I'm
Got - ta keep roll - in', got - ta keep rid - in', keep

C

F/C

G

F

sick of what's wrong_ and what's right_
search-in', till I _____ find what's right_

We nev - er e - ven
And as the sun - set



To Coda ⊕

said a word. We just walked out — and got on that bike.
fad-ed, I spoke to the faint - est first star-light.



And we rolled, —



and we rolled — clean out of sight.



F/C



C



F/C



First system of musical notation, including vocal line and piano accompaniment.

Dm



G



Dm



We rolled _ a - cross the high plains _ deep _ in - to the
Some - where _ a - long a high road _ the air _ be - gan to

Second system of musical notation, including vocal line and piano accompaniment.

G



Am



Em



moun - tains. _ Felt _ so good to me,
turn cold. _ She said _ she missed her home.

Third system of musical notation, including vocal line and piano accompaniment.

F



1

G



2

G



fi - n'ly feel - in' free.
I head - ed on a - lone,

Fourth system of musical notation, including vocal line and piano accompaniment.

oh. _____

This system contains the first two measures of the piece. The vocal line begins with a rest followed by a melodic phrase. The piano accompaniment features a steady eighth-note bass line and a more complex treble line. Chord diagrams for C and F/C are shown above the staff. A dynamic marking of *mf* is present in the second measure.

This system contains the next two measures. The piano accompaniment continues with similar rhythmic patterns. Chord diagrams for C, F/C, and C are shown above the staff.

This system contains the final two measures of the section. The piano accompaniment concludes with a final chord. Chord diagrams for F/C, C, and F/C are shown above the staff. The instruction "D.S. al Coda" is written at the end of the system.

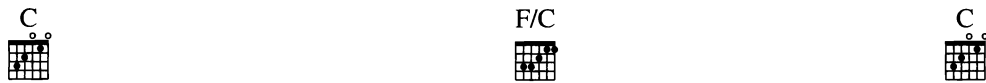
CODA G

And I said next time,

The Coda section consists of two measures. The vocal line starts with the lyrics "And I said next time,". The piano accompaniment provides a simple harmonic support. A chord diagram for G is shown above the staff.

next time _____ we'll get it

The first system of music features a vocal line and piano accompaniment. The vocal line has a melodic line with a long note on 'time' and another on 'it'. The piano accompaniment consists of chords in the right hand and a bass line in the left hand.



right.

The second system continues the vocal line with the word 'right.' and the piano accompaniment. The piano accompaniment features a steady bass line and chords in the right hand.



Repeat and Fade

This section is marked 'Repeat and Fade' and contains a repeat sign. The piano accompaniment features a steady bass line and chords in the right hand.



Optional Ending

This section is marked 'Optional Ending' and contains a repeat sign. The piano accompaniment features a steady bass line and chords in the right hand.